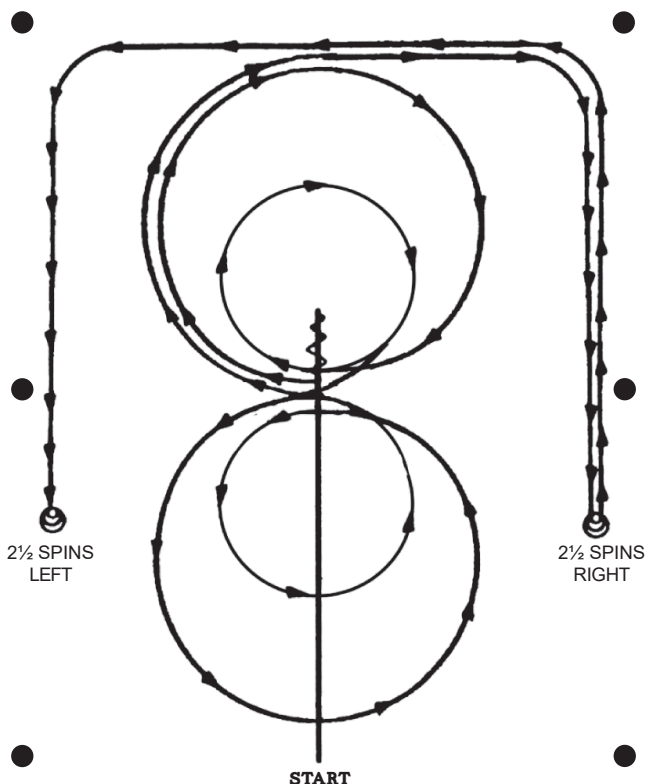


Youth 10-13 PATTERN #1



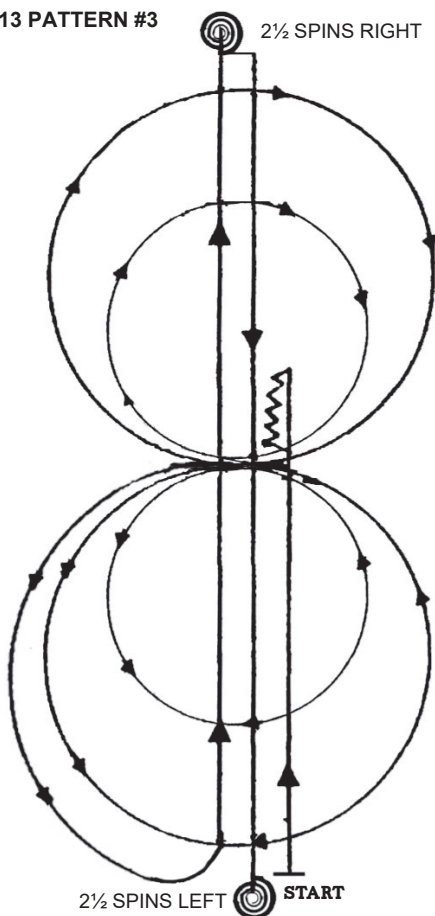
1. Start at end of arena. Run down middle past center marker to a sliding stop.
2. Back at least 10 feet to center. $\frac{1}{4}$ turn left.
3. Pick up right lead, large fast circle, small slow circle. Stop at center.
4. Pick up left lead, large fast circle, small slow circle. Stop at center.
5. Pick up right lead and lope around end of arena and down the side (approximately 20 feet from fence) past center marker and come to a sliding stop.
7. Complete $2\frac{1}{2}$ spins to the right.
8. Lope back down side and end of arena to other side (approximately 20 feet from fence) go past center marker and come to a sliding stop.
9. Complete $2\frac{1}{2}$ spins to the left. Hesitate to complete pattern.

LEFT



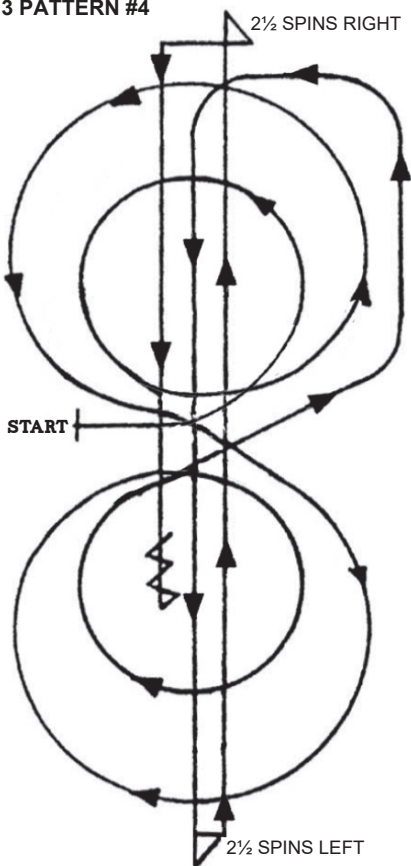
8. Pick up the right lead and lope around end of arena to the other

Youth 10-13 PATTERN #3



1. Start at end of arena. Run past center marker, stop, and back at least 10 feet.
2. $\frac{1}{4}$ turn to left. Complete 2 circles to left. The first circle large and fast, the second circle small and slow. Stop at center.
3. Complete 2 circles to the right. The first circle small and slow, the second circle large and fast. Stop at center.
4. Starting on the left lead, lope around end of arena, run down center of arena past end marker, execute a square sliding stop.
5. Complete $2\frac{1}{2}$ spins to the right.
6. Rundown center of arena past end marker, execute a square sliding stop.
7. Complete $2\frac{1}{2}$ spins to the left. Hesitate to complete pattern.

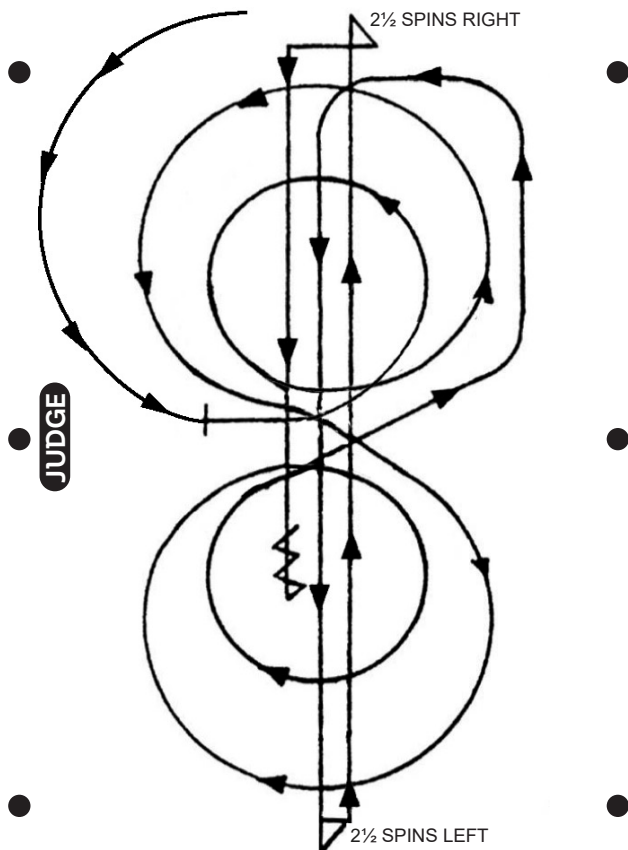
Youth 10-13 PATTERN #4



Trot to center of arena, stop. Start pattern facing toward the judge.

1. Beginning on the left lead, complete 2 circles to the left. The first circle small and slow, the second circle large and fast. Stop at center.
2. Complete 2 circles to the right. The first circle large and fast, the second circle small and slow. Stop at center.
3. Pick up the left lead, continue around end of arena, run down center of arena past end marker, and execute a square sliding stop.
4. Complete 2½ spins to the left.
5. Run down center of arena past end marker, and execute a square sliding stop.
6. Complete 2½ spins to the right.
7. Run down center of arena past center marker, and execute a square sliding stop.
8. Back up at least 10 feet. Hesitate to complete pattern.

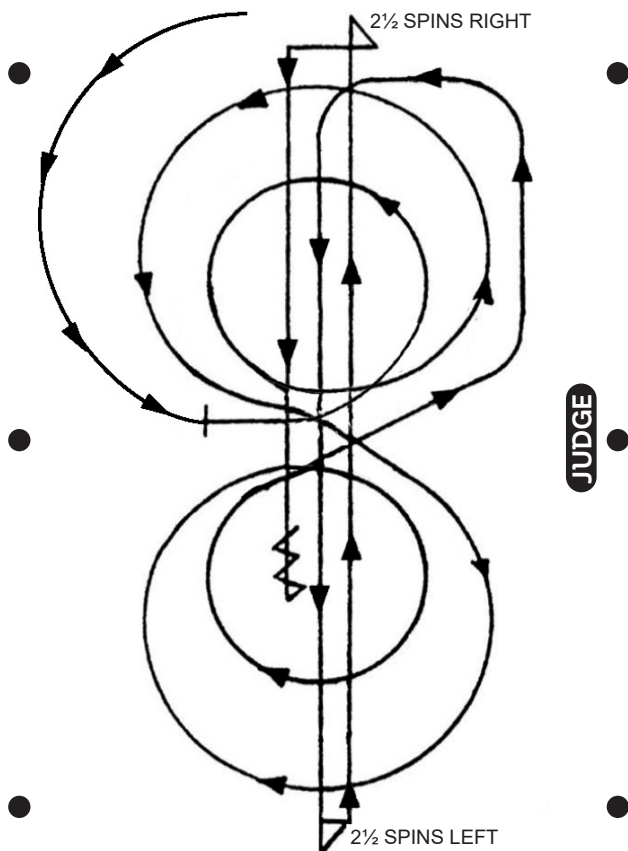
Youth 10-13 PATTERN #4 (Lope Away)



Start on left lead. At the center, without stopping or breaking gait, begin pattern facing away from the judge.

1. Complete 2 circles to the left. The first circle small and slow, the second circle large and fast. Stop at center.
2. Complete 2 circles to the right. The first circle large and fast, the second circle small and slow. Stop at center.
3. Pick up the left lead, continue around end of arena, run down center of arena past end marker, and execute a square sliding stop.
4. Complete 2½ spins to the left.
5. Run down center of arena past end marker, and execute a square sliding stop.
6. Complete 2½ spins to the right.
7. Run down center of arena past center marker, and execute a square sliding stop.
8. Back up at least 10 feet. Hesitate to complete pattern.

Youth 10-13 PATTERN #4 (Lope Toward)

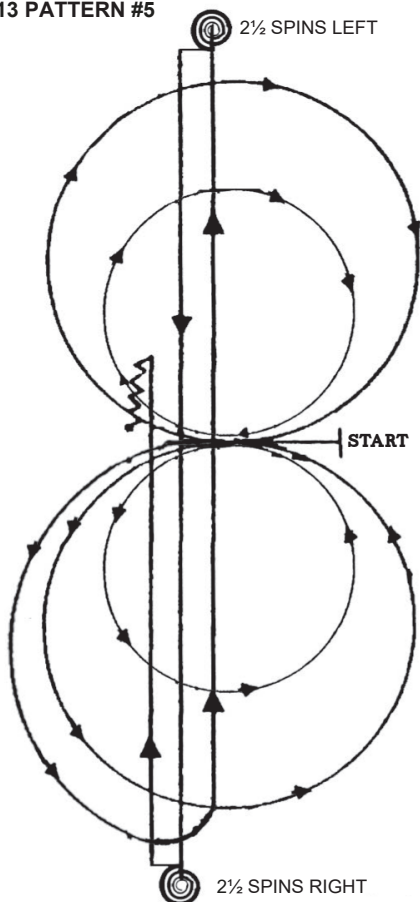


Start on left lead. At the center, without stopping or breaking gait, begin pattern facing toward the judge.

1. Complete 2 circles to the left. The first circle small and slow, the second circle large and fast. Stop at center.
2. Complete 2 circles to the right. The first circle large and fast, the second circle small and slow. Stop at center.
3. Pick up the left lead and lope around end of arena, run down center of arena past end marker, and execute a square sliding stop.
4. Complete 2½ spins to the left.
5. Run down center of arena past end marker, and execute a square sliding stop.
6. Complete 2½ spins to the right.
7. Run down center of arena past center marker, and execute a square sliding stop.
8. Back up at least 10 feet. Hesitate to complete pattern.

Youth 10-13 PATTERN #5

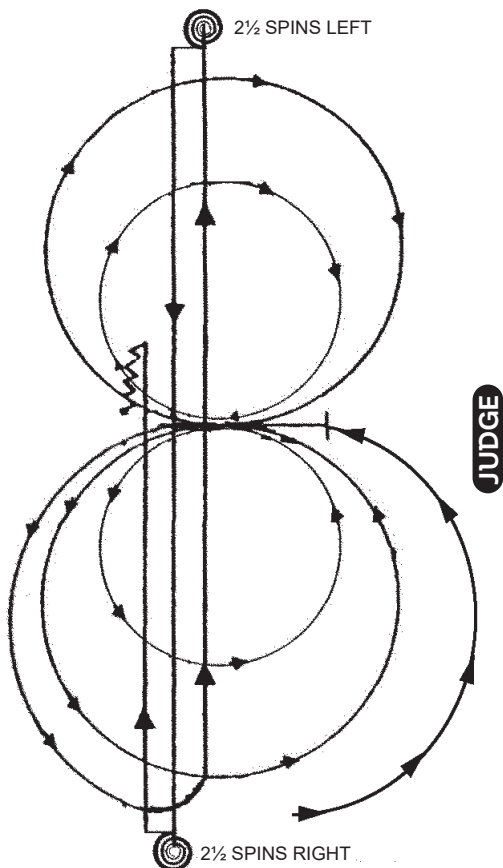
JUDGE



Trot to center of arena, stop. Start pattern facing towards judge.

1. Beginning on the left lead complete 2 circles to the left, the first circle large and fast, and the second circle small and slow. Stop at center.
2. Complete 2 circles to the right, the first large and fast, the second small and slow. Stop at center.
3. Pick up the left lead and lope around end of arena, run down center of the arena past the end marker, execute a square sliding stop.
4. Complete 2½ spins to the left.
5. Run down center of arena past end marker, execute a square sliding stop.
6. Complete 2½ spins to the right.
7. Run down center of arena past center marker, execute a square sliding stop. Back at least 10 feet. Hesitate to complete pattern.

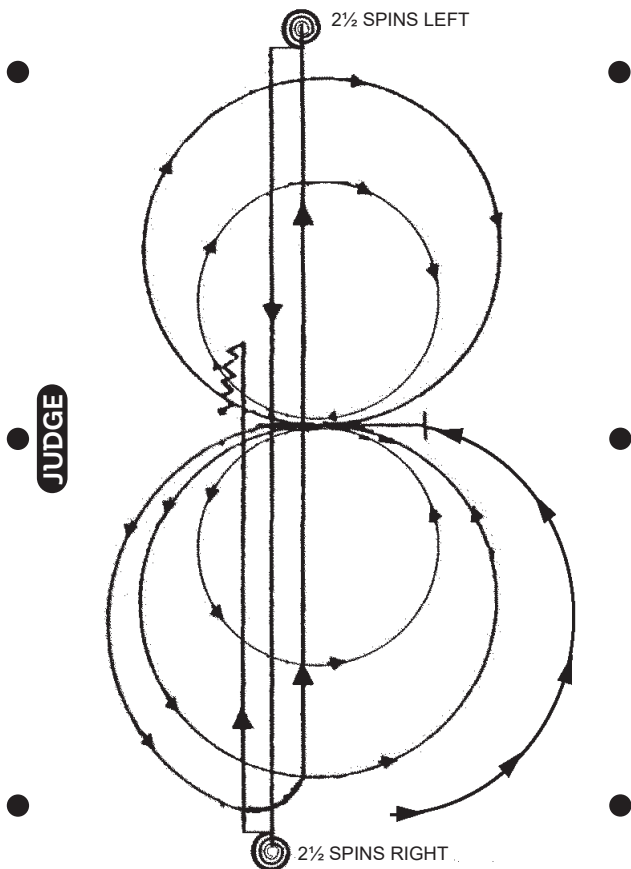
Youth 10-13 PATTERN #5 (Lope Away)



Begin on left lead. At the center, without stopping or breaking gait, begin pattern facing away from the judge.

1. Complete 2 circles to the left, the first circle large and fast, and the second circle small and slow. Stop at center.
2. Complete 2 circles to the right, the first circle large and fast, the second circle small and slow. Stop at center.
3. Pick up the left lead and continue around end of arena, run down center of the arena past the end marker, execute a square sliding stop.
4. Complete 2 1/2 spins to the left.
5. Run down center of arena past end marker, execute a square sliding stop.
6. Complete 2 1/2 spins to the right.
7. Run down center of arena past center marker, execute a square sliding stop. Back at least 10 feet. Hesitate to complete pattern.

Youth 10-13 PATTERN #5 (Lope Toward)

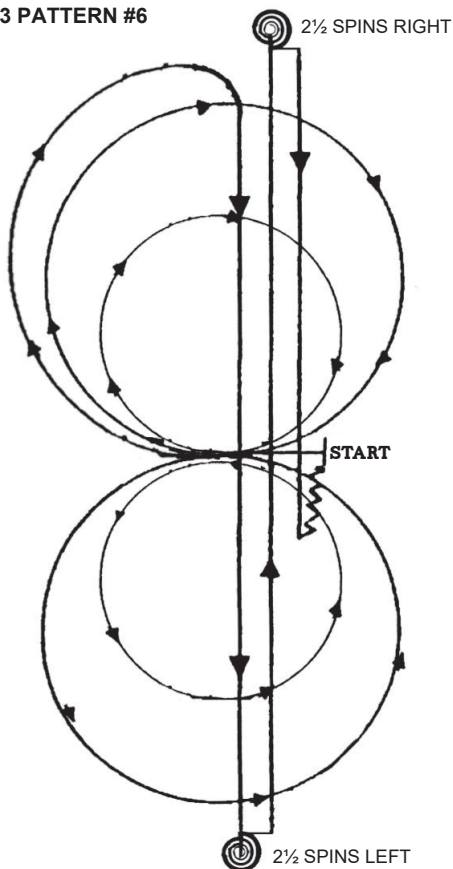


Begin on left lead. At the center, without stopping or breaking gait, begin pattern facing toward the judge.

1. Complete 2 circles to the left, the first circle large and fast, and the second circle small and slow. Stop at center.
2. Complete 2 circles to the right, the first circle large and fast, the second circle small and slow. Stop at center.
3. Pick up the left lead and continue around end of arena, run down center of the arena past the end marker, execute a square sliding stop.
4. Complete 2 1/2 spins to the left.
5. Run down center of arena past end marker, execute a square sliding stop.
6. Complete 2 1/2 spins to the right.
7. Run down center of arena past center marker, execute a square sliding stop. Back at least 10 feet. Hesitate to complete pattern.

Youth 10-13 PATTERN #6

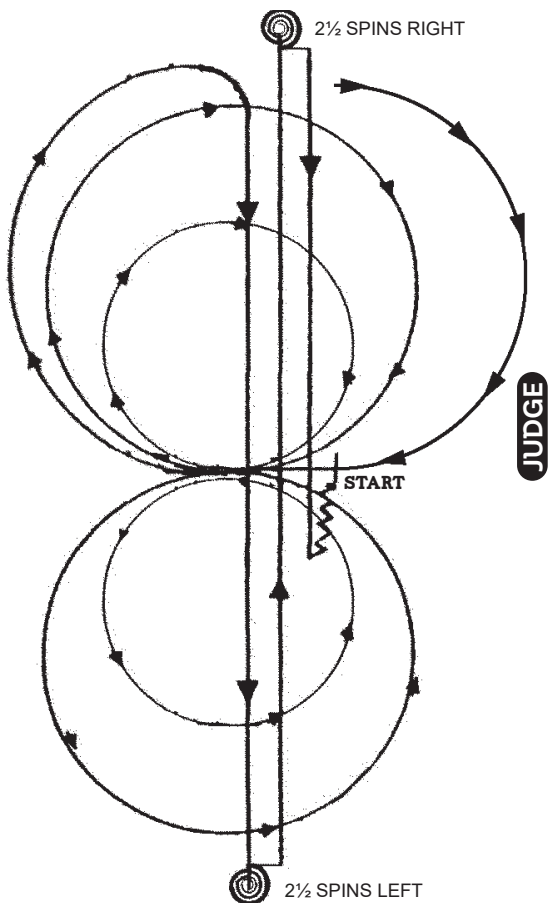
JUDGE



Trot to center of arena, stop. Start pattern facing towards judge.

1. Beginning on the right lead complete 2 circles to the right, the first circle large and fast, and the second circle small and slow. Stop at center.
2. Complete 2 circles to the left, the first circle large and fast, and the second circle small and slow. Stop at center.
3. Pick up the right lead and lope around end of arena, run down center of the arena past the end marker, execute a square sliding stop.
4. Complete 2½ spins to the left.
5. Run down center of arena past end marker, execute a square sliding stop.
6. Complete 2½ spins to the right.
7. Run down center of arena past center marker, execute a square sliding stop. Back at least 10 feet. Hesitate to complete pattern.

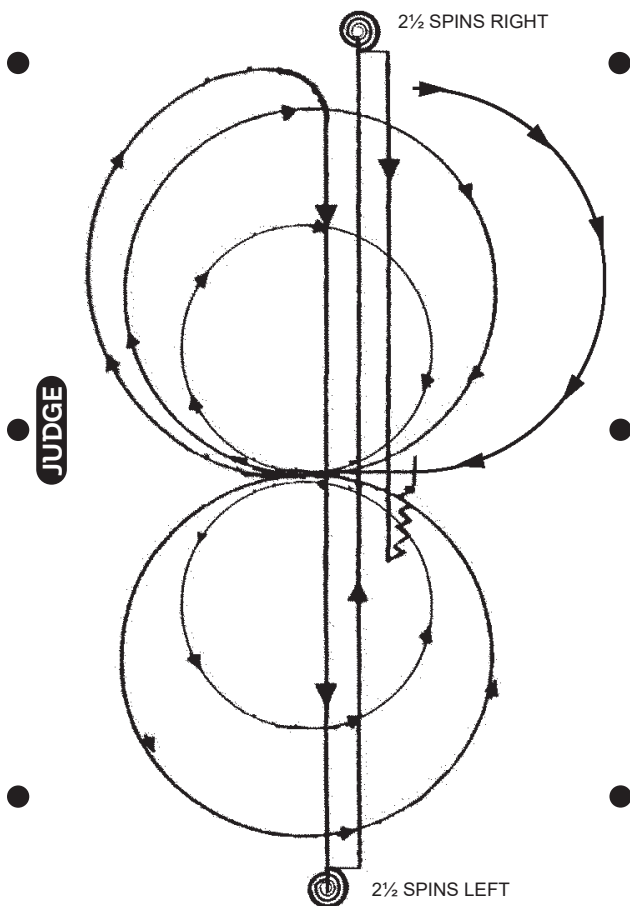
Youth 10-13 PATTERN #6 (Lope Away)



Begin on right lead. At the center, without stopping or breaking gait, begin pattern facing away from the judge.

1. Complete 2 circles to the right, the first circle large and fast, and the second circle small and slow. Stop at center.
2. Complete 2 circles to the left, the first circle large and fast, and the second circle small and slow. Stop at center.
3. Pick up the right lead and lope around end of arena, run down center of the arena past the end marker, execute a square sliding stop.
4. Complete 2½ spins to the left.
5. Run down center of arena past end marker, execute a square sliding stop.
6. Complete 2½ spins to the right.
7. Run down center of arena past center marker, execute a square sliding stop. Back at least 10 feet. Hesitate to complete pattern.

Youth 10-13 PATTERN #6 (Lope Toward)



Begin on right lead. At the center, without stopping or breaking gait, begin pattern facing toward the judge.

1. Complete 2 circles to the right, the first circle large and fast, and the second circle small and slow. Stop at center.
2. Complete 2 circles to the left, the first circle large and fast, and the second circle small and slow. Stop at center.
3. Pick up the right lead and lope around end of arena, run down center of the arena past the end marker, execute a square sliding stop.
4. Complete 2½ spins to the left.
5. Run down center of arena past end marker, execute a square sliding stop.
6. Complete 2½ spins to the right.
7. Run down center of arena past center marker, execute a square sliding stop. Back at least 10 feet. Hesitate to complete pattern.